Enabling Self Learning Environments
QUEST Way - Enabling self learning pathways for individuals to make meaning of lives
Problem

YOUTH EDUCATORS EDUCATIONAL INSTITUTIONS

Self, family and community

Learner centered approach

Learner centered environments
Problem

Youth

• All learners forced to learn at the same pace
• The zeal to discover is not given importance
• Classroom engagement restricted to rote learning
English-Life Skills

– Self learning digital sessions using gamification for learners
English-Life Skills

- In-class activities to build self expression through arts, stories & role-plays
Work Skills

1. My World of Work – Journal
2. Career Quest – Board Game
3. Career Path – Posters
guest talks
4. Real World Exposure – Industry visits,
5. Wprk readiness digital lessons
6. Youth Profile – LMS
Job Placement System

- Job Profiling
- Companies & Apprenticeship database
- Career Fair & Placement Day
- Matching process on portal
Alumni Connect
Facebook page
Job Updates
Ongoing learning opportunities (coming soon)

SMS/Helpline
Success Stories
Problem

Educators

- Lack of continued support to trainers
- Poor quality & attrition
- High costs & time of training
Educators

- Face to face workshops on Self & Facilitation
- Digital Life Skills Toolkit → On demand access to learning!
- Mastercoach -> The professional edge!
- Online peer support network – Navigator!
Problem

Educational Institutes

- Difficult to track the progress and take remedial actions
- Limited capacity to connect with alumni-industry to deepen impact
Educational Institute

- Quantitative & Qualitative Data tracking to see & analyse progress and take appropriate action.
- Leadership development for Principals
- Strengthening placement systems
- Incubating youth learning centers through fellowships
Agile Thinking

Leading to creation of learner centric environments

Learner Centric process

Research

Prototype

Develop

Implement

Evaluate
1 Year Impact

Youth → 5000 Trained & 60% placed
- Self Driven learning pathways
- More immersive/reflective learning experience
- More motivation to learn
- Fun

Educator → 150 Trainers Trained
- Professional edge & greater visibility : become thought leaders
- Online support network of trainers
- Cascading effect

Educational Institute → 55 Institutes Incubated
- Increased outreach
- Personalised learning environments
- Eduprenuers
Ponder Points

- Technology Development challenges
  - High Initial investment
  - High failure rates
  - Continuous Improvement
- Adoption
  - Role of trainers and upgradation of their skills
  - Acceptance of new ways of teaching and learning
- Deployment challenges
  - Infrastructure needs
  - Regular Maintenance
- Sustenance
  - Human resources
  - Technical resources
  - Timely up-gradation
## Advantages of Technology

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<tr>
<th>Quality</th>
<th>Flexibility</th>
<th>Replication</th>
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| • Standardise the learning inputs  
  • Measure progress | • Learners can choose to learn based on their needs and pace  
  • Customisation based on geography and challenges | • Learning Management System Set-Up  
  • Capacity Building of Trainers & Administrators  
  • Sound infrastructure and quick trouble-shooting |
Summary

Technology

Learners

Educators

Institute